



Overnight School Group Program Gear List

Students and chaperons should bring clothing and shoes appropriate for outdoor activities. There are no laundry facilities on campus, so bring enough clothes to last the duration of your program.

Bedding and Towels (don't forget these!)

- Sleeping bag (or sheet and blanket)
- Pillow (if desired)
- Towel and washcloth

Clothing

- Jeans/pants, shorts (lightweight, long pants are better for fieldwork than jeans or shorts)
- T-shirts (tank tops and halter tops are *not* recommended)
- Lightweight, long-sleeved shirts (these are cooler than short-sleeved shirts in the field)
- Socks and underwear
- Pajamas or other sleepwear
- Bathrobe
- Sweater or sweatshirt
- Windbreaker or jacket
- Wide-brimmed hat (a *must* for sun protection)
- Rain gear
- Comfortable walking shoes

Personal

- Toiletries (soap, shampoo, toothpaste, etc.)
- Flip-flops or other footwear appropriate for use in the shower
- Personal medications

Required Gear

- Two 1-quart water bottles (64 oz. total)
- Small daypack (large enough to hold water, jacket, rain gear, sunscreen, personal items)
- Sunscreen (SPF 15 or greater)
- Sunglasses

Suggested Gear

- Garden or work gloves (Field Archaeology program only)
- Flashlight
- Pencil, pen, notebook
- Camera, film/memory card, camera batteries
- Insect repellent